



# Switching the point of Attack

**Category:** Tactical: Switching play

**Difficulty:** Difficult

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## Screen 1 (20 mins)

Set up: 3 teams  
Teams pass from one side to the other at game speed  
CPs:  
Passing and receiving demands  
Combinations  
Space awareness  
Movement off the ball  
Speed of play  
Communication



## Screen 2 (40 mins)

Set up : 40 wide x 30 deep, four goals  
Game:  
Neutral players added to each third to create numbers up,  
Neutrals stay in their field, goals to start can only be scored by the  
channel/flank players, then allow any player to score  
CPs:  
Passing and receiving demands - combinations that open up the  
Switch,  
Possession with a purpose - find space in flanks  
Space awareness - play into space, vision  
Movement off the ball  
Speed of play  
Communication



## Screen 3 (40 mins)

Set up: Half field, two teams, soccer balls on flanks and at halfway  
line, allow quick restarts  
Blue team, Keeper with 7 players, counter attacks to two goals  
Red team, 7 players (red team attacking large goal)  
2 Neutrals (with possession, they can never be in the same third)  
Option would be to add large goals and keepers  
Game: Neutrals can move around the field, at no time can both  
neutrals be in the same third, balance in possession  
CPs:  
Understanding When/Why and How to play wide  
Width in possession  
Neutral players creating overload in flanks  
Crosses / finishing  
Progression would be the large game, same Cps, can move to full  
size and the center of the halfway line with keeper. Rotate players  
and teams if needed.

